

Jose David Garcia Mora

Game FX Artist

josedgarcia@live.com

Josegarcia-3dart.com

(604) 500 8121

About Me

Hi, I am a VFX Artist with a passion for all 3D art, simulating nature and blowing stuff up.

Experience

The Coalition Via Aquent Vancouver, B.C. Canada — *VFX Artist*

2020 - 2021 ends Dec 4

Created and implemented high-end real-time visual FX.

Tuatara VFX, Vancouver, B.C. Canada — *VFX Artist*

2019 - 2020

Created and implemented high-end real-time visual FX. Tested New Technologies.

The Coalition Via Aquent Vancouver, B.C. Canada — *VFX Artist*

2017 - 2019

Created and implemented high-end real-time visual FX.

Freelancing,

2012 - 2017

Freelance work for clients, Mostly related to 3D Industrial Design and 3D Modeling, as well as Tutor for 3D Animation.

Education

Santa Monica College, Santa Monica, Ca, USA — *Animation Certificate*

February 2008 - June 2013

Studied Classical and 3D Animation and 3D Fundamentals.

Special Courses

VanArts, Vancouver, Bc Canada — *Game Art and Design*

September 2016 - September 2017

Studies Game Art and Design and Technical Art

Programs

Maya

Adobe Photoshop

Adobe Illustrator

Substance Painter

Substance Designer

Zbrush

3D Coat

Embergen

Houdini

Engines

Unreal

Program Languages

Python

LANGUAGES

Spanish

English

References

Nicholas Tay — *Creative Director, Gup Gups Limited*

nick.tay@gupgups.com

Pete Hogan — *VFX Artist*

(604) 616 8746

Klemen Lozar — *Ceo Tuatara VFX*

Klemen@Klemenlozar.com